

Module specification

When printed this becomes an uncontrolled document. Please access the **Module Directory** for the most up to date version by clicking on the following link: [Module directory](#)

Module Code	ARD320
Module Title	Arts in Context
Level	3
Credit value	20
Faculty	FACE
HECoS Code	301361
Cost Code	GADC

Programmes in which module to be offered

Programme title	Is the module core or option for this programme?
BA (Hons) Graphic Design (with Foundation Year)	Core
BA (Hons) Illustration (with Foundation Year)	Core
BA (Hons) Comics (with Foundation Year)	Core
BA (Hons) Animation (with Foundation Year)	Core
BA (Hons) Photography (with Foundation Year)	Core
BA (Hons) Applied Art (with Foundation Year)	Core
BA (Hons) Fine Art (with Foundation Year)	Core

Pre-requisites

None

Breakdown of module hours

Learning and teaching hours	40 hrs
Placement tutor support	0 hrs
Supervised learning e.g. practical classes, workshops	0 hrs
Project supervision (level 6 projects and dissertation modules only)	0 hrs
Total active learning and teaching hours	40 hrs
Placement / work based learning	0 hrs
Guided independent study	160 hrs
Module duration (total hours)	200 hrs

For office use only	
Initial approval date	4 Sept 2024
With effect from date	Sept 2024



For office use only	
Date and details of revision	
Version number	1

Module aims

To introduce a wide range of historic and contemporary art and design principles, stimulate discussion and debate to encourage broader arts engagement, enable critical exploration and follow-up research on various topics, and promote reflective and reflexive practices.

Module Learning Outcomes - at the end of this module, students will be able to:

1	Reflect and respond to a variety of historic and contemporary art topics.
2	Conduct effective research and increase involvement with the topics discussed.
3	Communicate and engage in debates on contextual issues.

Assessment

Indicative Assessment Tasks:

The assessment will involve the application of techniques explored within the context of the subject area. The student will be expected to evidence learning in a portfolio task. This will include the following:

- Evidence of learning and application of theories and topics presented.
- Research undertaken on those topics.
- A reflective account of the work undertaken.

Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)
1	1, 2, 3	Coursework	100

Derogations

None

Learning and Teaching Strategies

- Series of lectures introducing students to historic and contemporary art and design theories and issues.
- Active group discussions.
- Practical engagement with subject content.
- Address and discuss issues relevant to the subject area.

Indicative Syllabus Outline

This core module is designed to be delivered across the Art and Design disciplines - subject areas are encouraged to share content as appropriate to student specialism. The concept is that each sequence of lecture allows for follow-on research and discussion among students to educate and motivate greater engagement.



Indicative Bibliography:

Please note the essential reads and other indicative reading are subject to annual review and update.

Essential Reads

Gompertz, W., (2012), *What Are You Looking At?: 150 Years of Modern Art in the Blink of an Eye*. London: Penguin Books.

Other indicative reading

Berger, J. (1972), *Ways of Seeing*. London: Penguin Books.

DK, (2019), *Timelines of Art (DK Timelines)*. London: DK Publishing

DK, (2018), *Art: The Definitive Visual Guide (DK Definitive Cultural Histories)*. 2nd ed. London: DK Publishing.

Farthing, S., (2018), *The Illustrated Story of Art: The Great Art Movements and the Paintings that Inspired Them*. London: DK Publishing.

Gardner, K., (2019), *Art History 101: An Essential Guide to Understanding the Creative World*. New York: Adams Media.

Preston, N., (2020), *200 Words to Help You Talk About Art*. London: Laurence King Publishing.

